

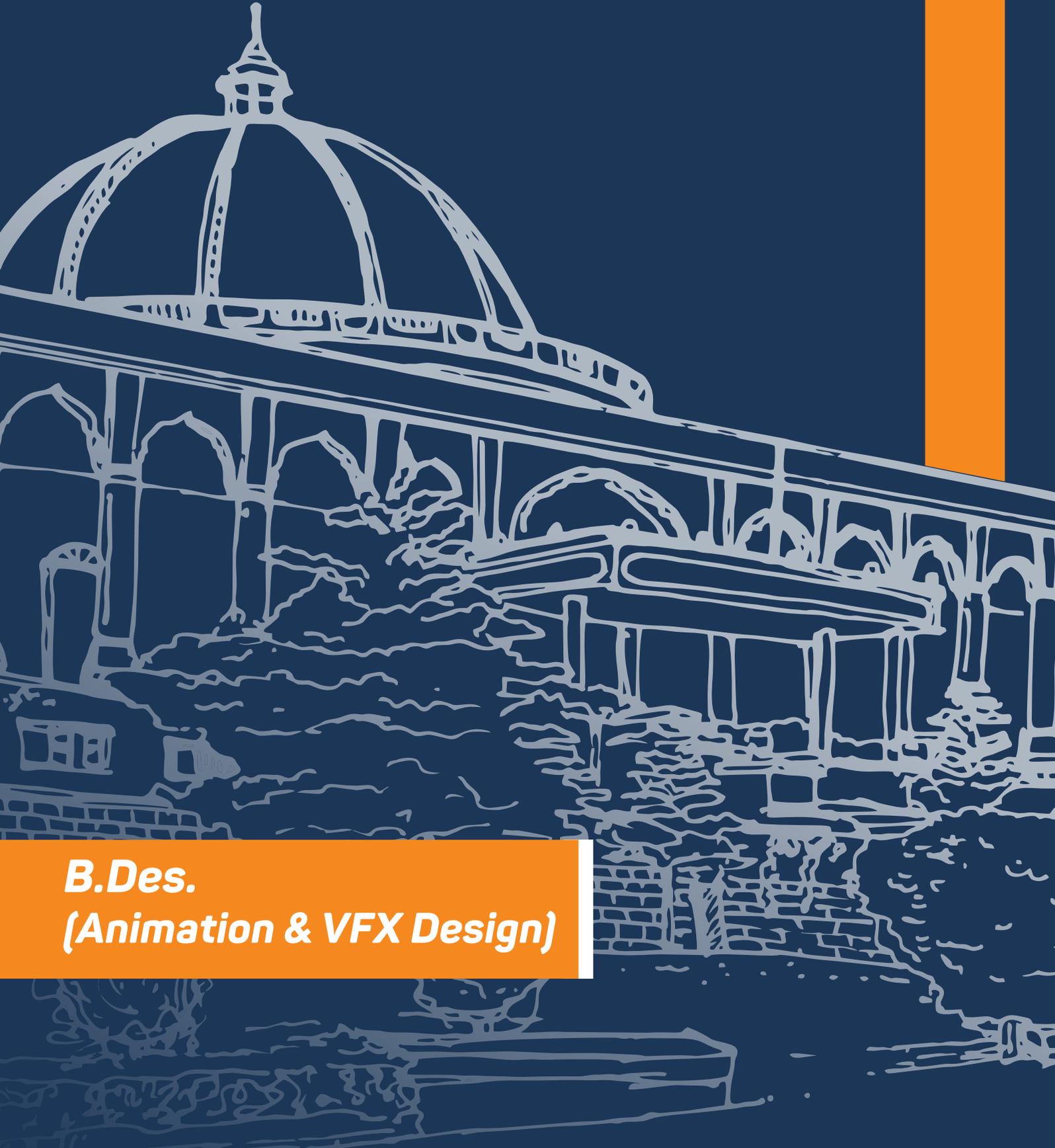


Since 1983

Dr. Vishwanath Karad

**MIT WORLD PEACE  
UNIVERSITY** | PUNE

TECHNOLOGY, RESEARCH, SOCIAL INNOVATION & PARTNERSHIPS



***B.Des.  
(Animation & VFX Design)***

Division	Faculty of Arts, Design and Humanities
School Name	School of Design
Department Name	Department of Design
Programme Name	B.Des. (Animation & VFX Design)

+ + + + + + + + + + + + **CREDIT DISTRIBUTION** + + + + + + + + + + + +

| Course Type          | Description  |
|----------------------|--|
| Programme Core       | Courses dealing with foundations, depth and breadth of the major in which student is admitted at MIT-WPU       |
| Programme Electives  | Open electives under the programme allow students to specialise in a particular area connected to their major. |
| University Core      | Courses that reflect the core MIT-WPU values and the mission of Life Transformation of students.               |
| University Electives | Multidisciplinary courses across the faculties at MIT-WPU and outside the programme core.                      |

| Semester    | Odd(I) | Even(II) | Total Credits |
|-------------|--------|----------|---------------|
| First Year  | 22     | 22       | 44            |
| Second Year | 22     | 22       | 44            |
| Third Year  | 22     | 22       | 44            |
| Fourth Year | 15     | 18       | 33            |

### Semester – I

| Semester | Course Type        | Course Name / Course Title             | Credits   |
|----------|--------------------|--|-----------|
| I        | University Core    | Indian Constitution                    | 1         |
| I        | University Core    | Environment and Sustainability         | 1         |
| I        | University Core    | Yoga - I                               | 1         |
| I        | University Core    | Social Leadership Development Program  | 1         |
| I        | University Core    | Financial Literacy                     | 1         |
| I        | Program Foundation | Sketching and Visualization Techniques | 4         |
| I        | Program Foundation | Material Exploration                   | 4         |
| I        | Program Foundation | Design Fundamentals                    | 4         |
| I        | Program Foundation | Geometry and Structures                | 3         |
| I        | Program Foundation | Art, Craft and Design Chronicles       | 2         |
|          |                    | <b>Total Credits:</b>                  | <b>22</b> |

### Semester - II

| Semester | Course Type        | Course Name / Course Title        | Credits   |
|----------|--------------------|-----------------------------------|-----------|
| II       | University Core    | Yoga - II                         | 1         |
| II       | University Core    | Co-creation                       | 1         |
| II       | University Core    | AI for everyone                   | 2         |
| II       | University Core    | Foundation of Peace               | 2         |
| II       | University Core    | Indian Knowledge System (General) | 2         |
| II       | University Core    | Sports                            | 1         |
| II       | Program Foundation | History of Animation              | 1         |
| II       | Program Foundation | Film appreciation                 | 1         |
| II       | Program Foundation | Fundamentals of photography       | 2         |
| II       | Program Foundation | Animation Drawing                 | 4         |
| II       | Program Foundation | Principles of Animation (2D)      | 2         |
| II       | Program Foundation | 3D Modelling Introduction         | 3         |
|          |                    | <b>Total Credits:</b>             | <b>22</b> |

### Semester - III

| Semester | Course Type          | Course Name / Course Title                         | Credits   |
|----------|----------------------|--|-----------|
| III      | University Core      | Spiritual and Cultural heritage: Indian Experience | 2         |
| III      | University Core      | Research Innovation Design Entrepreneurship (RIDE) | 1         |
| III      | University Electives | University Electives - I                           | 3         |
| III      | Program Major        | Storytelling and Storyboarding                     | 3         |
| III      | Program Foundation   | Advanced Animation                                 | 2         |
| III      | Program Major        | Background design and lighting                     | 3         |
| III      | Program Major        | Animation Studio project 1                         | 4         |
| III      | Program Electives    | Program Elective - I (Track)                       | 2         |
| III      | Program Electives    | Program Elective - I (Open)                        | 2         |
|          |                      | <b>Total Credits:</b>                              | <b>22</b> |

### Semester - IV

| Semester | Course Type          | Course Name / Course Title              | Credits   |
|----------|----------------------|---|-----------|
| IV       | University Core      | Rural Immersion                         | 1         |
| IV       | University Core      | Life Transformation Skills              | 1         |
| IV       | University Electives | University Electives - II               | 3         |
| IV       | Program Foundation   | Acting for animation & Character design | 3         |
| IV       | Program Foundation   | Motion graphics                         | 2         |
| IV       | Program Foundation   | Film editing                            | 2         |
| IV       | Program Foundation   | Sound Design                            | 2         |
| IV       | Program Major        | Animation Studio project 2              | 4         |
| IV       | Program Electives    | Program Elective - I (Track)            | 2         |
| IV       | Program Electives    | Program Elective - I (Open)             | 2         |
|          |                      | <b>Total Credits:</b>                   | <b>22</b> |

### Semester - V

| Semester | Course Type          | Course Name / Course Title                          | Credits   |
|----------|----------------------|---|-----------|
| V        | University Core      | Managing Conflicts Peacefully: Tools and Techniques | 2         |
| V        | University Electives | University Electives - III                          | 3         |
| V        | Program Major        | Experimental Animation and Stop Motion              | 3         |
| V        | Program Major        | Set Design  | 4         |
| V        | Program Major        | Contextual Studies and Design Movements             | 2         |
| V        | Program Major        | Animation Studio Project 3                          | 4         |
| V        | Program Electives    | Program Elective - I (Track)                        | 2         |
| V        | Program Electives    | Program Elective - I (Open)                         | 2         |
|          |                      | <b>Total Credits:</b>                               | <b>22</b> |

### Semester - VI

| Semester | Course Type                                      | Course Name / Course Title          | Credits   |
|----------|--|-------------------------------------|-----------|
| VI       | University Core                                  | National Academic Immersion Program | 2         |
| VI       | Program Major                                    | Visual Effects                      | 4         |
| VI       | Program Major                                    | Rigging and Skinning                | 2         |
| VI       | Program Major                                    | AI and Animation design             | 2         |
| VI       | Program Major                                    | Ethnographic study                  | 2         |
| VI       | Program Major                                    | Design research                     | 2         |
| VI       | Program Capstone Project/Seminar and Internships | Animation Studio Project 4          | 4         |
| VI       | Program Electives                                | Program Elective - I (Track)        | 2         |
| VI       | Program Electives                                | Program Elective - I (Open)         | 2         |
|          |  | <b>Total Credits:</b>               | <b>22</b> |

### Semester - VII

| Semester | Course Type                                      | Course Name / Course Title                       | Credits |
|----------|--|--|---------|
| VII      | Program Capstone Project/Seminar and Internships | Summer Internship                                | 3       |
| VII      | Program Major                                    | Visual Narrative Research Project (Dissertation) | 6       |
| VII      | Program Major                                    | Designing for Emerging Technologies              | 3       |
| VII      | Program Capstone Project/Seminar and Internships | Visual Narrative Strategy and Entrepreneurship   | 3       |
|          |  | Total Credits:                                   | 15      |

### Semester - VIII

| Semester | Course Type                                      | Course Name / Course Title | Credits |
|----------|--|----------------------------|---------|
| VIII     | Program Capstone Project/Seminar and Internships | Capstone Project           | 18      |

## Program Electives

| Semester | Course Name / Course Title            | Program Electives      |
|----------|---------------------------------------|------------------------|
| III      | 2 D vector animations for E-learning  | Program Elective - I   |
| III      | Colour theory in film and animation   | Program Elective - I   |
| III      | (Open) Illustration and concept art   | Program Elective - I   |
| IV       | Gamification in E-learning            | Program Elective - I   |
| IV       | Advanced storyboarding for film       | Program Elective - II  |
| IV       | (Open) Designing Comics               | Program Elective - II  |
| V        | Storytelling for E-learning           | Program Elective - II  |
| V        | Videography                           | Program Elective - II  |
| V        | (Open) Animation and social awareness | Program Elective - III |
| VI       | VR in animation and E-learning        | Program Elective - III |
| VI       | Experimental cinema                   | Program Elective - III |
| VI       | (Open) Puppet making and Puppetry     | Program Elective - III |

\*Modifications to the programmes and courses are contingent upon adherence to university guidelines and procedures. Any proposed changes must undergo a thorough review process, including consultation with relevant academic departments, approval from the appropriate administrative bodies, and compliance with accreditation standards.

Additionally, consideration will be given to feedback from students, faculty, and other stakeholders to ensure that modifications align with the overall educational objectives and mission of the university. The implementation of any approved changes will be communicated transparently to the university community, and appropriate measures will be taken to facilitate a smooth transition for all affected parties.